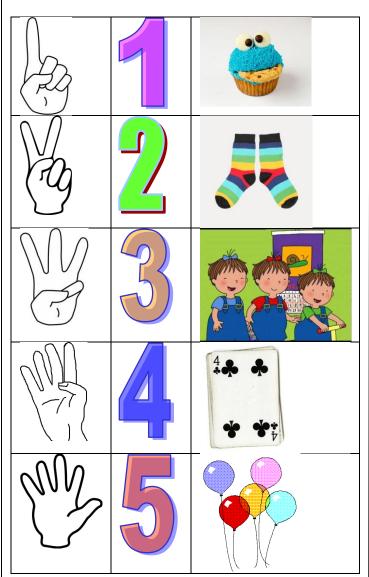


0/1 <u>Recognise numerals 1 to 5</u>

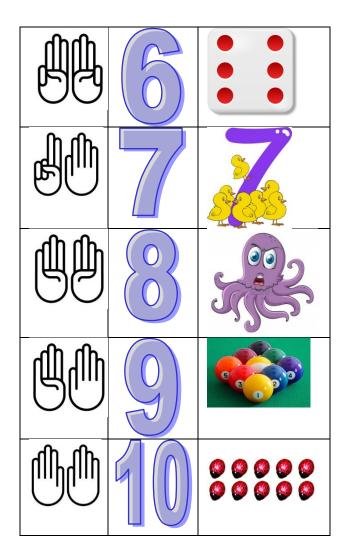


0/2 <u>Counting objects</u>

Say and touch the number as you count



0/3 <u>Counting up to 10</u>

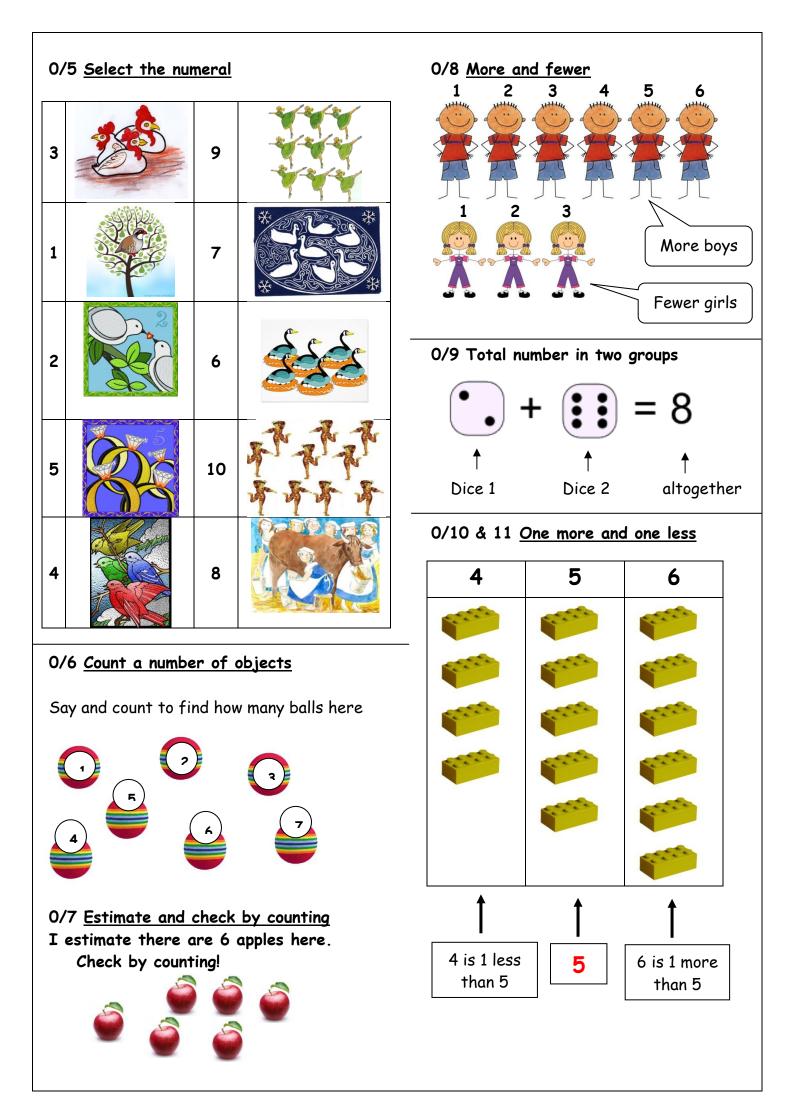


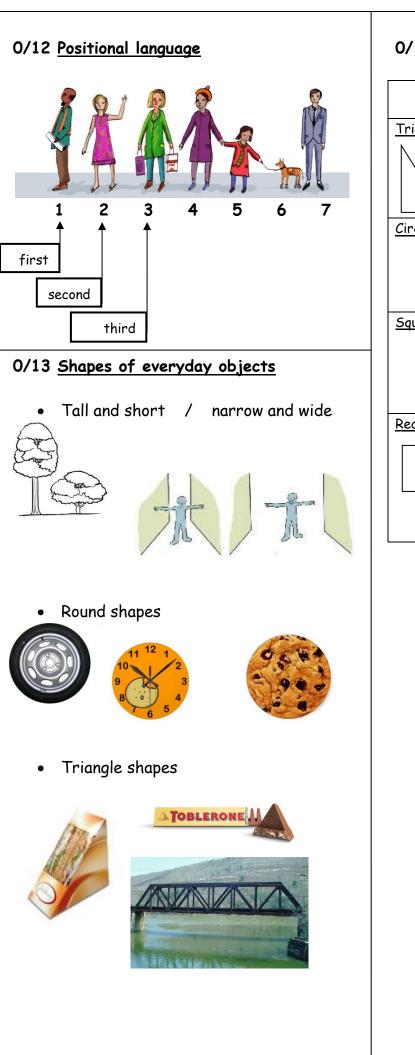
0/4 <u>Count from a large group</u>

Say the number as you count each object

To select 6 from this group of children



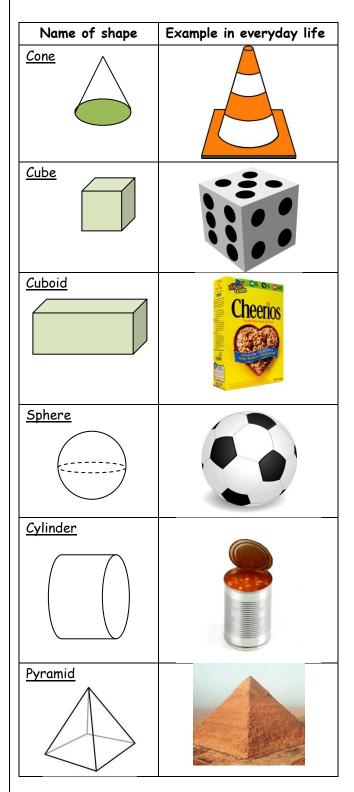




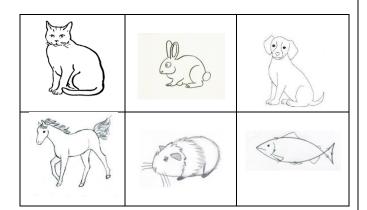
0/14 Names of 2D shapes (flat shapes)

Name of shape	Example in everyday life
Triangle	<u>ir</u>
Circle	
Square	dramchara
Rectangle	

0/14 Names of 3D shapes (solid shapes)



0/15 <u>Relative position</u>



The rabbit is <u>between</u> the cat and dog. The horse is <u>left</u> of the guinea pig. The fish is <u>below</u> the dog. The cat is <u>above</u> the horse. The rabbit is to the <u>right</u> of the cat.

0/16 Order length

- Find the shortest put it at the beginning
- Find the longest put it at the end

Shortest

Longest

0/17 Order weight

- Find the lightest put it at the beginning
- Find the heaviest put it at the end

Lightest

Heaviest





0/17 Order capacity (continued)

- Find the smallest capacity put it at the beginning
- Find the largest capacity put it at the end

Smallest capacity

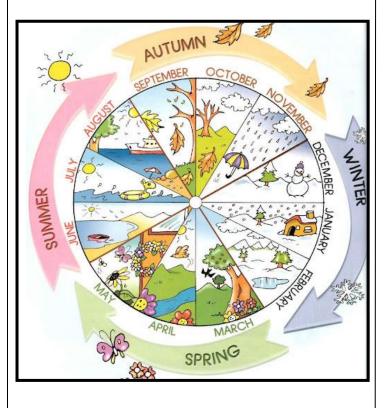




Largest capacity

0/18 Everyday language related to time

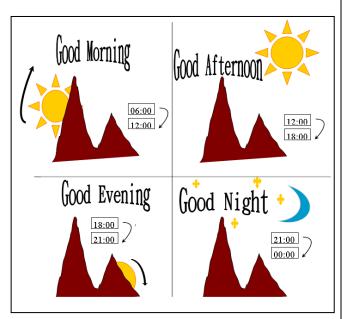
• The months and seasons



• The days of the week



• Parts of a day

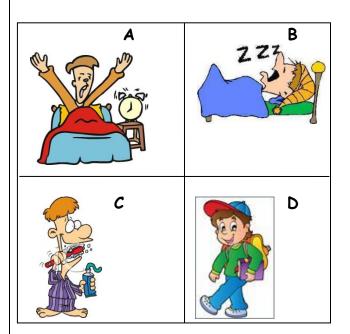


0/19 Everday language related to money

Our coins



0/20 <u>Sequence familiar events</u>



- A Get out of bed
- C Clean teeth
- D Go to school
- B Go to bed